

In cooperation with:

Centre for Communication and  
Sales Training PTE LTD



# The Thiagi Group, Inc.



## Interactive Training Strategies

Sivasailam ("Thiagi") Thiagarajan

3-Day Workshop: January 12, 13, and 14, 2012





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## Interactive Training Strategies

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January 12 – 14, 2011

### Target Group

This workshop is designed for trainers, instructional designers, facilitators, and performance consultants.

The workshop helps a wide range of practitioners, from newcomers to experienced specialists, to master skills and concepts related to different types of training games, simulations, and learning exercises.

### Workshop Description

This workshop practices what it preaches. It helps you design and conduct 24 different types of effective training games, simulations, and activities. Based on 30 years of field research, these design formats enable you to create training faster, cheaper, and better. You will receive a hefty collection of training games during the workshop and have access to 2000+ web pages with additional games, activities, and facilitation tips.

### Objectives and Benefits

#### Day 1

- Define training games and activities, and distinguish among different types.
- Experience, explore, design, develop, evaluate, and revise training games and activities using these formats:
  1. Openers
  2. Structured Sharing
  3. Interactive Lectures
  4. Textra Games
  5. Closers
- Make real-time modifications to the 16 dimensions of facilitation to better suit a specific group of corporate participants.
- Employ 12 strategies for preventing negative and disruptive behaviours in conducting team activities with corporate participants.
- Use a seven-stage debriefing model for reflecting on intense experiences and sharing insights derived from them.





### Day 2

- Use an opening activity to relate today's activities to yesterday's session.
- Experience, explore, design, develop, evaluate, and revise training activities using these formats:

1. Board Games

3. Improv Games

5. Matrix Games

2. Card Games

4. Instructional Puzzles

- Use a closing activity to review today's session.

### Day 3

- Define simulation games, distinguish among different types of simulation games, and specify their advantages and limitations in corporate training.
- Identify the most appropriate simulation game format (from among a dozen alternatives) to suit specific performance objectives and characteristics of participants.
- Experience, explore, design, develop, evaluate, and revise simulation games using these formats:

1. The Case Method

4. PC Simulations

7. Reflective Teamwork Activities

2. Cash Games

5. Production Simulations

3. Interactive Storytelling

6. Role Playing



This workshop is facilitated by Dr. Sivasailam “Thiagi” Thiagarajan.

**Dr. Sivasailam “Thiagi” Thiagarajan** is the CEO of **Workshops by Thiagi, Inc.** and a partner in **van den Bergh Thiagi Associates GmbH**. Both these organizations focus on helping professionals improve their performance effectively and enjoyably.

Internationally recognized as an expert in active learning, Thiagi has lived in three different countries and has conducted training workshops in 24. He has worked with more than 50 different organizations in high-tech, financial services, and management consulting areas.

Thiagi has been the president of the North American Simulation and Gaming Association (NASAGA) for four times and of the International Society for Performance Improvement (ISPI) twice.

This is what several experts have to say about Thiagi’s special talents in designing and delivering creative training:

- **Glenn Parker**, author of *Team Players and Teamwork*: “Quite simply, Thiagi is the most prolific and creative designer of games and simulations in the world.”
- **Mel Silberman**, author of *Active Training and 101 Ways to Make Training More Active*: “Thiagi’s training games are always ingenious, easy to conduct, and open to several learning points.”
- **Steve Sugar**, author of *Games That Teach*: “When I want to create a learning environment or produce a thoughtful discussion, I turn to Thiagi’s games.”
- **Andy Kimball**, President of QB International: “There are two types of training-game designers: there is Thiagi and there is the rest.”
- **Bill Matthews** exclaims, “Thiagi’s games make me look good.”



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## What Participants Say About Thiagi's Workshops

We hit the ground running with an introductory game and didn't stop gaming throughout the course. Lots of fun and lots of ideas which I have already used, modified and had fun and success with in my courses ... even rescheduling my own training two days later so as to incorporate the Thirty-Five Game as a feedback session. It worked like a dream.

**Eileen Küpper**

Lecturer, University of Applied Sciences Bonn-Rhein-Sieg, Intercultural Communication Trainer, Germany

Inspiration, reflection, networking, and above all: Thiagi's wisdom, humor, and warmth. Three enriching days with much more than methods and techniques.

**Irmgard Strach-Kirchner**

Chefredakteurin Südwind-Magazin, Vienna, Austria

An exceptional, intellectual and amazing playful workshop ... Thiagi's expertise, enthusiasm and humor create an ideal learning environment to share and experience new training techniques and methods. A must for facilitators, trainers and those looking for a fun, interactive way to teach.

**Patti Janega**

Consultant, Torino, Italy

During my first day in Thiagi's workshop I gathered ideas and material to substantially and immediately enrich two new business proposals I was preparing – and I remember laughing a lot. The second day was when I really learnt how to drive my clients with content generated by themselves or outside sources that I did not need to master myself – and again I laughed a lot. On the third day, I understood how I might let myself be driven by participants in my workshops – and there was yet more laughter. Three months later, I find myself reflecting to further enrich what was my most engaging learning experience ever – and, yes, I am still laughing!

**Dimis Michaelides**

Business Consultant, Speaker and Magician, Managing Director of Performa Consulting ([www.performa.net](http://www.performa.net))

Thiagi's Workshop on Interactive Training Strategies in Winterthur was packed full of cutting-edge ideas to engage training participants in learning and retaining essential training goals. I was looking to find new ways to enliven the training sessions I conduct for diplomats and those participating in international negotiations. What I gained from Thiagi were a whole set of new interactive activities and methodologies for teaching these skills. What was unique about this workshop was that he taught us not only frameworks for activities that can be used in multiple ways, but also how to streamline and simplify the training design portion to include your participants in tailoring the design as you go – refocusing “on the spot.” It was an amazing three days, and Thiagi brought out the best in our great group of participants from around the globe. Playing interactive games was never so educational and fun!

**Marianne Goodwin**

President, Goodwin International LLC



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## Eleven Different Ways of How People Learn in Thiagi's Worksops

Thiagi's training sessions leverage multiple intelligences and cater to different learning styles:

1. **Learn from experience.** Thiagi's workshops feature his effective and enjoyable training games and learning activities.
2. **Learn through observation.** Thiagi practices what he preaches. You learn a lot just by watching him in action.
3. **Listen to interactive lectures.** Thiagi's presentations are interspersed with interactive interludes.
4. **Read the materials.** Thiagi's dynamic activities convert static documents into powerful training devices.
5. **Apply the techniques.** Thiagi's job aids, tables, checklists, and game plans make it easy for you to implement his activities.
6. **Learn by doing.** Thiagi's approach to activity-based learning ensures that you are able to use the techniques immediately.
7. **Learn by reflecting.** Thiagi uses effective debriefing techniques to help you reflect on your experiences, gain valuable insights, and share them with each other.
8. **Learn from each other.** Thiagi's activities incorporate the power of mutual learning among collaborative teams.
9. **Learn from the website.** Thiagi's website contains 200 ready-to-use training games and 2000+ pages of practical advice.
10. **Learn something new every month.** As a participant of Thiagi's workshop you receive a monthly online newsletter with new games and tools.
11. **Learn continuously.** Thiagi continues interacting with his participants through regular online activities.



**Venue**

Grand Park City Hall.  
All sessions are held at Grand Park City Hall which is located at 10 Coleman Street, Singapore 179809.

**Fees:** S\$ 2500

**Tuition includes**

Course fee, lunch and refreshments, reading packet, printed course materials, confirmation of attendance.

**Registration procedure**

Participants may send the entire fee or a deposit of S\$ 500 per person. Registrations without a deposit will be put on a waiting list for the requested workshop. Fees are refundable in accordance with the cancellation policy (see below). Final payments are due 30 days prior to the first day of the session. We encourage early registration to assure a place in your workshop. We will accept registrations until a workshop is full or the session begins.

**Discounts**

If you register before...	3-Day Workshop
November 1, 2011	S\$ 1950
December 1, 2011	S\$ 2050

**Group Discount**

Groups of three or more who enroll at the same time will get a 10 percent reduction of their registration fees.

**Cancellation**

Refund of fees (minus a \$300.- cancellation fee) will be made after receipt of a written request in accordance with the following policy: 100 % – 60 days prior, 50 % – 30 days prior to the first day of session. Cancellation due to illness or death of facilitator: reimbursement of full course fees. No other reimbursements made.

**Important**

We recommend early reservation, as the number of reserved rooms is limited on a first-come-first-served basis.

**For Further Information**

Please email: [ccst28@singnet.com.sg](mailto:ccst28@singnet.com.sg)  
or [ccst28@gmail.com](mailto:ccst28@gmail.com)

Please call Shann at 68325919  
or Stanis at 98522440

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